

# Package: rxode2random (via r-universe)

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**Title** Random Number Generation Functions for 'rxode2'

**Version** 2.1.1.9000

**Description** Provides the random number generation (in parallel) needed for 'rxode2' (Wang, Hallow and James (2016) <[doi:10.1002/psp4.12052](https://doi.org/10.1002/psp4.12052)>) and 'nlmixr2' (Fidler et al (2019) <[doi:10.1002/psp4.12445](https://doi.org/10.1002/psp4.12445)>). This split will reduce computational burden of recompiling 'rxode2'.

**License** GPL (>= 3)

**URL** <https://nlmixr2.github.io/rxode2random/>,  
<https://github.com/nlmixr2/rxode2random/>

**BugReports** <https://github.com/nlmixr2/rxode2random/issues/>

**Depends** R (>= 4.0.0)

**Imports** stats, Rcpp, checkmate, lotri, rxode2parse (>= 2.0.19)

**Suggests** testthat (>= 3.0.0)

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**RemoteUrl** <https://github.com/nlmixr2/rxode2random>

**RemoteRef** HEAD

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---

.cbindOme	<i>cbind Ome</i>
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---

### Description

cbind Ome

### Usage

```
.cbindOme(et, mat, n)
```

### Arguments

et	The theta data frame
mat	The full matrix simulation from omegas
n	number of subject simulated

**Value**

data frame with et combined with simulated omega matrix values

**Author(s)**

Matthew Fidler

---

.vecDf                      *Convert numeric vector to repeated data.frame*

---

**Description**

Convert numeric vector to repeated data.frame

**Usage**

.vecDf(vec, n)

**Arguments**

vec                      Named input vector  
n                         Number of columns

**Value**

Data frame with repeated vec

**Author(s)**

Matthew Fidler

---

cvPost                      *Sample a covariance Matrix from the Posterior Inverse Wishart distribution.*

---

**Description**

Note this Inverse wishart rescaled to match the original scale of the covariance matrix.

**Usage**

```

cvPost(
  nu,
  omega,
  n = 1L,
  omegaIsChol = FALSE,
  returnChol = FALSE,
  type = c("invWishart", "lkj", "separation"),
  diagXformType = c("log", "identity", "variance", "nlmixrSqrt", "nlmixrLog",
    "nlmixrIdentity")
)

```

**Arguments**

nu	Degrees of Freedom (Number of Observations) for covariance matrix simulation.
omega	Either the estimate of covariance matrix or the estimated standard deviations in matrix form each row forming the standard deviation simulated values
n	Number of Matrices to sample. By default this is 1. This is only useful when omega is a matrix. Otherwise it is determined by the number of rows in the input omega matrix of standard deviations
omegaIsChol	is an indicator of if the omega matrix is in the Cholesky decomposition. This is only used when type="invWishart"
returnChol	Return the Cholesky decomposition of the covariance matrix sample. This is only used when type="invWishart"
type	The type of covariance posterior that is being simulated. This can be: <ul style="list-style-type: none"> <li>• <code>invWishart</code> The posterior is an inverse wishart; This allows for correlations between parameters to be modeled. All the uncertainty in the parameter is captured in the degrees of freedom parameter.</li> <li>• <code>lkj</code> The posterior separates the standard deviation estimates (modeled outside and provided in the omega argument) and the correlation estimates. The correlation estimate is simulated with the <code>rLKJ1()</code>. This simulation uses the relationship <math>\eta = (n-1)/2</math>. This is relationship based on the proof of the relationship between the restricted LKJ-distribution and inverse wishart distribution (XXXXXX). Once the correlation posterior is calculated, the estimated standard deviations are then combined with the simulated correlation matrix to create the covariance matrix.</li> <li>• <code>separation</code> Like the <code>lkj</code> option, this separates out the estimation of the correlation and standard deviation. Instead of using the LKJ distribution to simulate the correlation, it simulates the inverse wishart of the identity matrix and converts the result to a correlation matrix. This correlation matrix is then used with the standard deviation to calculate the simulated covariance matrix.</li> </ul>
diagXformType	Diagonal transformation type. These could be: <ul style="list-style-type: none"> <li>• <code>log</code> The standard deviations are log transformed, so the actual standard deviations are <math>\exp(\omega)</math></li> </ul>

- **identity** The standard deviations are not transformed. The standard deviations are not transformed; They should be positive.
- **variance** The variances are specified in the omega matrix; They are transformed into standard deviations.
- **nlmixrSqrt** These standard deviations come from an nlmixr omega matrix where  $\text{diag}(\text{chol}(\text{inv}(\text{omega}))) = x^2$
- **nlmixrLog** These standard deviations come from a nlmixr omega matrix omega matrix where  $\text{diag}(\text{chol}(\text{solve}(\text{omega}))) = \exp(x)$
- **nlmixrIdentity** These standard deviations come from a nlmixr omega matrix omega matrix where  $\text{diag}(\text{chol}(\text{solve}(\text{omega}))) = x$

The nlmixr transformations only make sense when there is no off-diagonal correlations modeled.

## Details

If your covariance matrix is a 1x1 matrix, this uses an scaled inverse chi-squared which is equivalent to the Inverse Wishart distribution in the uni-directional case.

In general, the separation strategy is preferred for diagonal matrices. If the dimension of the matrix is below 10, lkj is numerically faster than separation method. However, the lkj method has densities too close to zero (XXXX) when the dimension is above 10. In that case, though computationally more expensive separation method performs better.

For matrices with modeled covariances, the easiest method to use is the inverse Wishart which allows the simulation of correlation matrices (XXXX). This method is more well suited for well behaved matrices, that is the variance components are not too low or too high. When modeling non-linear mixed effects modeling matrices with too high or low variances are considered sub-optimal in describing a system. With these rules in mind, it is reasonable to use the inverse Wishart.

## Value

a matrix (n=1) or a list of matrices (n > 1)

## Author(s)

Matthew L.Fidler & Wenping Wang

## References

Alvarez I, Niemi J and Simpson M. (2014) *Bayesian Inference for a Covariance Matrix*. Conference on Applied Statistics in Agriculture.

Wang Z, Wu Y, and Chu H. (2018) *On Equivalence of the LKJ distribution and the restricted Wishart distribution*. <doi:10.48550/arXiv.1809.047463

## Examples

```
## Sample a single covariance.
draw1 <- cvPost(3, matrix(c(1, .3, .3, 1), 2, 2))

## Sample 3 covariances
```

```

set.seed(42)
draw3 <- cvPost(3, matrix(c(1, .3, .3, 1), 2, 2), n = 3)

## Sample 3 covariances, but return the cholesky decomposition
set.seed(42)
draw3c <- cvPost(3, matrix(c(1, .3, .3, 1), 2, 2), n = 3, returnChol = TRUE)

## Sample 3 covariances with lognormal standard deviations via LKJ
## correlation sample
cvPost(3, sapply(1:3, function(...) {
  rnorm(10)
}), type = "lkj")

## or return cholesky decomposition
cvPost(3, sapply(1:3, function(...) {
  rnorm(10)
}),
type = "lkj",
returnChol = TRUE
)

## Sample 3 covariances with lognormal standard deviations via separation
## strategy using inverse Wishart correlation sample
cvPost(3, sapply(1:3, function(...) {
  rnorm(10)
}), type = "separation")

## or returning the cholesky decomposition
cvPost(3, sapply(1:3, function(...) {
  rnorm(10)
}),
type = "separation",
returnChol = TRUE
)

```

---

dfWishart

*This uses simulations to match the rse*


---

## Description

This uses simulations to match the rse

## Usage

```
dfWishart(omega, n, rse, upper, totN = 1000, diag = TRUE, seed = 1234)
```

## Arguments

omega                    represents the matrix for simulation

n	This represents the number of subjects/samples this comes from (used to calculate rse). When present it assumes the rse= sqrt(2)/sqrt(n)
rse	This is the rse that we try to match, if not specified, it is derived from n
upper	The upper boundary for root finding in terms of degrees of freedom. If not specified, it is n*200
totN	This represents the total number of simulated inverse wishart deviates
diag	When TRUE, represents the rse to match is the diagonals, otherwise it is the total matrix.
seed	to make the simulation reproducible, this represents the seed that is used for simulating the inverse Wishart distribution

**Value**

output from uniroot() to find the right estimate

**Author(s)**

Matthew L. Fidler

**Examples**

```
dfWishart(lotri::lotri(a+b~c(1, 0.5, 1)), 100)
```

---

phi	<i>Cumulative distribution of standard normal</i>
-----	---

---

**Description**

Cumulative distribution of standard normal

**Usage**

```
phi(q)
```

**Arguments**

q                      vector of quantiles

**Value**

cumulative distribution of standard normal distribution

**Author(s)**

Matthew Fidler

**Examples**

```
# phi is equivalent to pnorm(x)
phi(3)

# See
pnorm(3)

# This is provided for NONMEM-like compatibility in rxode2 models
```

---

rinvchisq                      *Scaled Inverse Chi Squared distribution*

---

**Description**

Scaled Inverse Chi Squared distribution

**Usage**

```
rinvchisq(n = 1L, nu = 1, scale = 1)
```

**Arguments**

n	Number of random samples
nu	degrees of freedom of inverse chi square
scale	Scale of inverse chi squared distribution (default is 1).

**Value**

a vector of inverse chi squared deviates.

**Examples**

```
rinvchisq(3, 4, 1) ## Scale = 1, degrees of freedom = 4
rinvchisq(2, 4, 2) ## Scale = 2, degrees of freedom = 4
```



---

`rxbeta`*Simulate beta variable from threefry generator*

---

## Description

Care should be taken with this method not to encounter the birthday problem, described <https://www.johndcook.com/blog/2016/01/29/random-number-generator-seed-mistakes/>. Since the `rxnorm` uses the `threefry`, this currently generates one random deviate from the uniform distribution to seed the engine `threefry` and then run the code.

## Usage

```
rxbeta(shape1, shape2, n = 1L, ncores = 1L)
```

## Arguments

<code>shape1, shape2</code>	non-negative parameters of the Beta distribution.
<code>n</code>	number of observations. If <code>length(n) &gt; 1</code> , the length is taken to be the number required.
<code>ncores</code>	Number of cores for the simulation <code>rxnorm</code> simulates using the <code>threefry</code> <code>rxnorm</code> generator;

## Details

Therefore, a simple call to the random number generated followed by a second call to random number generated may have identical seeds. As the number of random number generator calls are increased the probability that the birthday problem will increase.

The key to avoid this problem is to either run all simulations in the `rxode2` environment once (therefore one seed or series of seeds for the whole simulation), pre-generate all random variables used for the simulation, or seed the `rxode2` engine with `rxSetSeed()`

Internally each ID is seeded with a unique number so that the results do not depend on the number of cores used.

## Value

beta random deviates

## Examples

```
## Use threefry engine

rxbeta(0.5, 0.5, n = 10) # with rxbeta you have to explicitly state n
rxbeta(5, 1, n = 10, ncores = 2) # You can parallelize the simulation using openMP

rxbeta(1, 3)
```

---

 rxbinom

*Simulate Binomial variable from threefry generator*


---

### Description

Care should be taken with this method not to encounter the birthday problem, described <https://www.johndcook.com/blog/2016/01/29/random-number-generator-seed-mistakes/>. Since the sitmo threefry, this currently generates one random deviate from the uniform distribution to seed the engine threefry and then run the code.

### Usage

```
rxbinom(size, prob, n = 1L, ncores = 1L)
```

### Arguments

size	number of trials (zero or more).
prob	probability of success on each trial.
n	number of observations. If <code>length(n) &gt; 1</code> , the length is taken to be the number required.
ncores	Number of cores for the simulation rxnorm simulates using the threefry sitmo generator;

### Details

Therefore, a simple call to the random number generated followed by a second call to random number generated may have identical seeds. As the number of random number generator calls are increased the probability that the birthday problem will increase.

The key to avoid this problem is to either run all simulations in the rxode2 environment once (therefore one seed or series of seeds for the whole simulation), pre-generate all random variables used for the simulation, or seed the rxode2 engine with `rxSetSeed()`

Internally each ID is seeded with a unique number so that the results do not depend on the number of cores used.

### Value

binomial random deviates

### Examples

```
## Use threefry engine

rxbinom(10, 0.9, n = 10) # with rxbinom you have to explicitly state n
rxbinom(3, 0.5, n = 10, ncores = 2) # You can parallelize the simulation using openMP

rxbinom(4, 0.7)
```

---

`rxcauchy`*Simulate Cauchy variable from threefry generator*

---

### Description

Care should be taken with this method not to encounter the birthday problem, described <https://www.johndcook.com/blog/2016/01/29/random-number-generator-seed-mistakes/>. Since the sitmo threefry, this currently generates one random deviate from the uniform distribution to seed the engine threefry and then run the code.

### Usage

```
rxcauchy(location = 0, scale = 1, n = 1L, ncores = 1L)
```

### Arguments

`location, scale` location and scale parameters.

`n` number of observations. If `length(n) > 1`, the length is taken to be the number required.

`ncores` Number of cores for the simulation  
rxnorm simulates using the threefry sitmo generator;

### Details

Therefore, a simple call to the random number generated followed by a second call to random number generated may have identical seeds. As the number of random number generator calls are increased the probability that the birthday problem will increase.

The key to avoid this problem is to either run all simulations in the rxode2 environment once (therefore one seed or series of seeds for the whole simulation), pre-generate all random variables used for the simulation, or seed the rxode2 engine with `rxSetSeed()`

Internally each ID is seeded with a unique number so that the results do not depend on the number of cores used.

### Value

Cauchy random deviates

### Examples

```
## Use threefry engine

rxcauchy(0, 1, n = 10) # with rxcauchy you have to explicitly state n
rxcauchy(0.5, n = 10, ncores = 2) # You can parallelize the simulation using openMP

rxcauchy(3)
```

---

`rxchisq`*Simulate chi-squared variable from threefry generator*

---

### Description

Care should be taken with this method not to encounter the birthday problem, described <https://www.johndcook.com/blog/2016/01/29/random-number-generator-seed-mistakes/>. Since the `threefry` engine currently generates one random deviate from the uniform distribution to seed the engine `threefry` and then run the code.

### Usage

```
rxchisq(df, n = 1L, ncores = 1L)
```

### Arguments

<code>df</code>	degrees of freedom (non-negative, but can be non-integer).
<code>n</code>	number of observations. If <code>length(n) &gt; 1</code> , the length is taken to be the number required.
<code>ncores</code>	Number of cores for the simulation <code>rxnorm</code> simulates using the <code>threefry</code> engine;

### Details

Therefore, a simple call to the random number generated followed by a second call to random number generated may have identical seeds. As the number of random number generator calls are increased the probability that the birthday problem will increase.

The key to avoid this problem is to either run all simulations in the `rxode2` environment once (therefore one seed or series of seeds for the whole simulation), pre-generate all random variables used for the simulation, or seed the `rxode2` engine with `rxSetSeed()`

Internally each ID is seeded with a unique number so that the results do not depend on the number of cores used.

### Value

chi squared random deviates

### Examples

```
## Use threefry engine

rxchisq(0.5, n = 10) # with rxchisq you have to explicitly state n
rxchisq(5, n = 10, ncores = 2) # You can parallelize the simulation using openMP

rxchisq(1)
```

---

rxexp                      *Simulate exponential variable from threefry generator*

---

### Description

Care should be taken with this method not to encounter the birthday problem, described <https://www.johndcook.com/blog/2016/01/29/random-number-generator-seed-mistakes/>. Since the sitmo threefry, this currently generates one random deviate from the uniform distribution to seed the engine threefry and then run the code.

### Usage

```
rxexp(rate, n = 1L, ncores = 1L)
```

### Arguments

rate	vector of rates.
n	number of observations. If <code>length(n) &gt; 1</code> , the length is taken to be the number required.
ncores	Number of cores for the simulation rxnorm simulates using the threefry sitmo generator;

### Details

Therefore, a simple call to the random number generated followed by a second call to random number generated may have identical seeds. As the number of random number generator calls are increased the probability that the birthday problem will increase.

The key to avoid this problem is to either run all simulations in the rxode2 environment once (therefore one seed or series of seeds for the whole simulation), pre-generate all random variables used for the simulation, or seed the rxode2 engine with `rxSetSeed()`

Internally each ID is seeded with a unique number so that the results do not depend on the number of cores used.

### Value

exponential random deviates

### Examples

```
## Use threefry engine

rxexp(0.5, n = 10) # with rxexp you have to explicitly state n
rxexp(5, n = 10, ncores = 2) # You can parallelize the simulation using openMP

rxexp(1)
```

rxf

*Simulate F variable from threefry generator***Description**

Care should be taken with this method not to encounter the birthday problem, described <https://www.johndcook.com/blog/2016/01/29/random-number-generator-seed-mistakes/>. Since the sitmo threefry, this currently generates one random deviate from the uniform distribution to seed the engine threefry and then run the code.

**Usage**

```
rxf(df1, df2, n = 1L, ncores = 1L)
```

**Arguments**

df1, df2	degrees of freedom. Inf is allowed.
n	number of observations. If <code>length(n) &gt; 1</code> , the length is taken to be the number required.
ncores	Number of cores for the simulation rxnorm simulates using the threefry sitmo generator;

**Details**

Therefore, a simple call to the random number generated followed by a second call to random number generated may have identical seeds. As the number of random number generator calls are increased the probability that the birthday problem will increase.

The key to avoid this problem is to either run all simulations in the rxode2 environment once (therefore one seed or series of seeds for the whole simulation), pre-generate all random variables used for the simulation, or seed the rxode2 engine with `rxSetSeed()`

Internally each ID is seeded with a unique number so that the results do not depend on the number of cores used.

**Value**

f random deviates

**Examples**

```
## Use threefry engine

rxf(0.5, 0.5, n = 10) # with rxf you have to explicitly state n
rxf(5, 1, n = 10, ncores = 2) # You can parallelize the simulation using openMP

rxf(1, 3)
```

---

 rxgamma

*Simulate gamma variable from threefry generator*


---

### Description

Care should be taken with this method not to encounter the birthday problem, described <https://www.johndcook.com/blog/2016/01/29/random-number-generator-seed-mistakes/>. Since the sitmo threefry, this currently generates one random deviate from the uniform distribution to seed the engine threefry and then run the code.

### Usage

```
rxgamma(shape, rate = 1, n = 1L, ncores = 1L)
```

### Arguments

shape	The shape of the gamma random variable
rate	an alternative way to specify the scale.
n	number of observations. If <code>length(n) &gt; 1</code> , the length is taken to be the number required.
ncores	Number of cores for the simulation rxnorm simulates using the threefry sitmo generator;

### Details

Therefore, a simple call to the random number generated followed by a second call to random number generated may have identical seeds. As the number of random number generator calls are increased the probability that the birthday problem will increase.

The key to avoid this problem is to either run all simulations in the rxode2 environment once (therefore one seed or series of seeds for the whole simulation), pre-generate all random variables used for the simulation, or seed the rxode2 engine with `rxSetSeed()`

Internally each ID is seeded with a unique number so that the results do not depend on the number of cores used.

### Value

gamma random deviates

### Examples

```
## Use threefry engine

rxgamma(0.5, n = 10) # with rxgamma you have to explicitly state n
rxgamma(5, n = 10, ncores = 2) # You can parallelize the simulation using openMP

rxgamma(1)
```

---

`rxgeom`*Simulate geometric variable from threefry generator*

---

## Description

Care should be taken with this method not to encounter the birthday problem, described <https://www.johndcook.com/blog/2016/01/29/random-number-generator-seed-mistakes/>. Since the `threefry` generator, this currently generates one random deviate from the uniform distribution to seed the engine `threefry` and then run the code.

## Usage

```
rxgeom(prob, n = 1L, ncores = 1L)
```

## Arguments

<code>prob</code>	probability of success in each trial. $0 < \text{prob} \leq 1$ .
<code>n</code>	number of observations. If <code>length(n) &gt; 1</code> , the length is taken to be the number required.
<code>ncores</code>	Number of cores for the simulation <code>rxnorm</code> simulates using the <code>threefry</code> generator;

## Details

Therefore, a simple call to the random number generated followed by a second call to random number generated may have identical seeds. As the number of random number generator calls are increased the probability that the birthday problem will increase.

The key to avoid this problem is to either run all simulations in the `rxode2` environment once (therefore one seed or series of seeds for the whole simulation), pre-generate all random variables used for the simulation, or seed the `rxode2` engine with `rxSetSeed()`

Internally each ID is seeded with a unique number so that the results do not depend on the number of cores used.

## Value

geometric random deviates

## Examples

```
## Use threefry engine

rxgeom(0.5, n = 10) # with rxgeom you have to explicitly state n
rxgeom(0.25, n = 10, ncores = 2) # You can parallelize the simulation using openMP

rxgeom(0.75)
```



---

rxGetSeed	<i>Get the rxode2 seed</i>
-----------	----------------------------

---

**Description**

Get the rxode2 seed

**Usage**

```
rxGetSeed()
```

**Value**

rxode2 seed state or -1 when the seed isn't set

**See Also**

rxSetSeed, rxWithSeed, rxWithPreserveSeed

**Examples**

```
# without setting seed

rxGetSeed()
# Now set the seed
rxSetSeed(42)

rxGetSeed()

rxnorm()

rxGetSeed()

# don't use the rxode2 seed again

rxSetSeed(-1)

rxGetSeed()

rxnorm()

rxGetSeed()
```

rxnbinom

*Simulate Binomial variable from threefry generator***Description**

Care should be taken with this method not to encounter the birthday problem, described <https://www.johndcook.com/blog/2016/01/29/random-number-generator-seed-mistakes/>. Since the sitmo threefry, this currently generates one random deviate from the uniform distribution to seed the engine threefry and then run the code.

**Usage**

```
rxnbinom(size, prob, n = 1L, ncores = 1L)
```

```
rxnbinomMu(size, mu, n = 1L, ncores = 1L)
```

**Arguments**

size	target for number of successful trials, or dispersion parameter (the shape parameter of the gamma mixing distribution). Must be strictly positive, need not be integer.
prob	probability of success in each trial. $0 < \text{prob} \leq 1$ .
n	number of observations. If $\text{length}(n) > 1$ , the length is taken to be the number required.
ncores	Number of cores for the simulation rxnorm simulates using the threefry sitmo generator;
mu	alternative parametrization via mean: see 'Details'.

**Details**

Therefore, a simple call to the random number generated followed by a second call to random number generated may have identical seeds. As the number of random number generator calls are increased the probability that the birthday problem will increase.

The key to avoid this problem is to either run all simulations in the rxode2 environment once (therefore one seed or series of seeds for the whole simulation), pre-generate all random variables used for the simulation, or seed the rxode2 engine with rxSetSeed()

Internally each ID is seeded with a unique number so that the results do not depend on the number of cores used.

**Value**

negative binomial random deviates. Note that rxbinom2 uses the mu parameterization and the rxbinom uses the prob parameterization ( $\text{mu} = \text{size} / (\text{prob} + \text{size})$ )

**Examples**

```
## Use threefry engine

rxnbinom(10, 0.9, n = 10) # with rxbinom you have to explicitly state n
rxnbinom(3, 0.5, n = 10, ncores = 2) # You can parallelize the simulation using openMP

rxnbinom(4, 0.7)

# use mu parameter
rxnbinomMu(40, 40, n=10)
```

---

rxnorm	<i>Simulate random normal variable from threefry/vandercorput generator</i>
--------	---

---

**Description**

Simulate random normal variable from threefry/vandercorput generator

**Usage**

```
rxnorm(mean = 0, sd = 1, n = 1L, ncores = 1L)
```

**Arguments**

mean	vector of means.
sd	vector of standard deviations.
n	number of observations
ncores	Number of cores for the simulation rxnorm simulates using the threefry sitmo generator;

**Value**

normal random number deviates

**Examples**

```
## Use threefry engine

rxnorm(n = 10) # with rxnorm you have to explicitly state n
rxnorm(n = 10, ncores = 2) # You can parallelize the simulation using openMP

rxnorm(2, 3) ## The first 2 arguments are the mean and standard deviation
```

---

rxode2randomMd5	<i>Get the MD5 hash of the current rxode2random revision</i>
-----------------	--

---

**Description**

Get the MD5 hash of the current rxode2random revision

**Usage**

```
rxode2randomMd5()
```

**Value**

md5 hash of rxode2random revision

**Author(s)**

Matthew L. Fidler

**Examples**

```
rxode2randomMd5()
```

---

rxord	<i>Simulate ordinal value</i>
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---

**Description**

Simulate ordinal value

**Usage**

```
rxord(...)
```

**Arguments**

... the probabilities to be simulated. These should sum up to a number below one.

**Details**

The values entered into the 'rxord' simulation will simulate the probability of falling each group. If it falls outside of the specified probabilities, it will simulate the group (number of probabilities specified + 1)

**Value**

A number from 1 to the (number of probabilities specified + 1)

**Author(s)**

Matthew L. Fidler

**Examples**

```
# This will give values 1, and 2
rxord(0.5)
rxord(0.5)
rxord(0.5)
rxord(0.5)

# This will give values 1, 2 and 3
rxord(0.3, 0.3)
rxord(0.3, 0.3)
rxord(0.3, 0.3)
```

---

`rxpois`*Simulate random Poisson variable from threefry generator*

---

**Description**

Care should be taken with this method not to encounter the birthday problem, described <https://www.johndcook.com/blog/2016/01/29/random-number-generator-seed-mistakes/>. Since the sitmo threefry, this currently generates one random deviate from the uniform distribution to seed the engine threefry and then run the code.

**Usage**

```
rxpois(lambda, n = 1L, ncores = 1L)
```

**Arguments**

<code>lambda</code>	vector of (non-negative) means.
<code>n</code>	number of random values to return.
<code>ncores</code>	Number of cores for the simulation rxnorm simulates using the threefry sitmo generator;

**Details**

Therefore, a simple call to the random number generated followed by a second call to random number generated may have identical seeds. As the number of random number generator calls are increased the probability that the birthday problem will increase.

The key to avoid this problem is to either run all simulations in the rxode2 environment once (therefore one seed or series of seeds for the whole simulation), pre-generate all random variables used for the simulation, or seed the rxode2 engine with rxSetSeed()

Internally each ID is seeded with a unique number so that the results do not depend on the number of cores used.

**Value**

poission random number deviates

**Examples**

```
## Use threefry engine

rxpois(lambda = 3, n = 10) # with rxpois you have to explicitly state n
rxpois(lambda = 3, n = 10, ncores = 2) # You can parallelize the simulation using openMP

rxpois(4) ## The first arguments are the lambda parameter
```

---

 rxPp

---

*Simulate a from a Poisson process*


---

**Description**

Simulate a from a Poisson process

**Usage**

```
rxPp(
  n,
  lambda,
  gamma = 1,
  prob = NULL,
  t0 = 0,
  tmax = Inf,
  randomOrder = FALSE
)
```

**Arguments**

n	Number of time points to simulate in the Poisson process
lambda	Rate of Poisson process
gamma	Asymmetry rate of Poisson process. When gamma=1.0, this simulates a homogenous Poisson process. When gamma<1.0, the Poisson process has more events early, when gamma > 1.0, the Poisson process has more events late in the process. When gamma is non-zero, the tmax should not be infinite but indicate the end of the Poisson process to be simulated. In most pharamcometric cases, this will be the end of the study. Internally this uses a rate of: $l(t) = \text{lambda} \cdot \text{gamma} \cdot (t/\text{tmax})^{\text{gamma}-1}$
prob	When specified, this is a probability function with one argument, time, that gives the probability that a Poisson time t is accepted as a rejection time.

**t0**                    the starting time of the Poisson process  
**tmax**                  the maximum time of the Poisson process  
**randomOrder**        when TRUE randomize the order of the Poisson events. By default (FALSE) it returns the Poisson process is in order of how the events occurred.

### Value

This returns a vector of the Poisson process times; If the dropout is  $\geq$  tmax, then all the rest of the times are = tmax to indicate the dropout is equal to or after tmax.

### Author(s)

Matthew Fidler

### Examples

```

## Sample homogenous Poisson process of rate 1/10
rxPp(10, 1 / 10)

## Sample inhomogenous Poisson rate of 1/10

rxPp(10, 1 / 10, gamma = 2, tmax = 100)

## Typically the Poisson process times are in a sequential order,
## using randomOrder gives the Poisson process in random order

rxPp(10, 1 / 10, gamma = 2, tmax = 10, randomOrder = TRUE)

## This uses an arbitrary function to sample a non-homogenous Poisson process

rxPp(10, 1 / 10, prob = function(x) {
  1 / x
})

```

---

 rxRmvn

*Simulate from a (truncated) multivariate normal*

---

### Description

This is simulated with the fast, thread-safe threefry simulator and can use multiple cores to generate the random deviates.

### Usage

```

rxRmvn(
  n,
  mu = NULL,
  sigma,

```

```

lower = -Inf,
upper = Inf,
ncores = 1,
isChol = FALSE,
keepNames = TRUE,
a = 0.4,
tol = 2.05,
nlTol = 1e-10,
nlMaxiter = 100L
)

```

### Arguments

n	Number of random row vectors to be simulated OR the matrix to use for simulation (faster).
mu	mean vector
sigma	Covariance matrix for multivariate normal or a list of covariance matrices. If a list of covariance matrix, each matrix will simulate n matrices and combine them to a full matrix
lower	is a vector of the lower bound for the truncated multivariate norm
upper	is a vector of the upper bound for the truncated multivariate norm
ncores	Number of cores used in the simulation
isChol	A boolean indicating if sigma is a cholesky decomposition of the covariance matrix.
keepNames	Keep the names from either the mean or covariance matrix.
a	threshold for switching between methods; They can be tuned for maximum speed; There are three cases that are considered: case 1: $a < l < u$ case 2: $l < u < -a$ case 3: otherwise where $l = \text{lower}$ and $u = \text{upper}$
tol	When case 3 is used from the above possibilities, the tol value controls the acceptance rejection and inverse-transformation; When $\text{abs}(u-l) > \text{tol}$ , uses accept-reject from randn
nlTol	Tolerance for newton line-search
nlMaxiter	Maximum iterations for newton line-search

### Value

If  $n == \text{integer}$  (default) the output is an  $(n \times d)$  matrix where the  $i$ -th row is the  $i$ -th simulated vector.

If  $\text{is.matrix}(n)$  then the random vector are store in  $n$ , which is provided by the user, and the function returns NULL invisibly.



**Author(s)**

Matthew Fidler, Zdravko Botev and some from Matteo Fasiolo

**References**

John K. Salmon, Mark A. Moraes, Ron O. Dror, and David E. Shaw (2011). Parallel Random Numbers: As Easy as 1, 2, 3. D. E. Shaw Research, New York, NY 10036, USA.

The thread safe multivariate normal was inspired from the mvnfast package by Matteo Fasiolo <https://CRAN.R-project.org/package=mvnfast>

The concept of the truncated multivariate normal was taken from Zdravko Botev Botev (2017) [doi:10.1111/rssb.12162](https://doi.org/10.1111/rssb.12162) and Botev and L'Ecuyer (2015) [doi:10.1109/WSC.2015.7408180](https://doi.org/10.1109/WSC.2015.7408180) and converted to thread safe simulation;

**Examples**

```
## From mvnfast
## Unlike mvnfast, uses threefry simulation

d <- 5
mu <- 1:d

# Creating covariance matrix
tmp <- matrix(rnorm(d^2), d, d)
mcov <- tcrossprod(tmp, tmp)

set.seed(414)
rxRmvn(4, 1:d, mcov)

set.seed(414)
rxRmvn(4, 1:d, mcov)

set.seed(414)
rxRmvn(4, 1:d, mcov, ncores = 2) # r.v. generated on the second core are different

##### Here we create the matrix that will hold the simulated
# random variables upfront.
A <- matrix(NA, 4, d)
class(A) <- "numeric" # This is important. We need the elements of A to be of class "numeric".

set.seed(414)
rxRmvn(A, 1:d, mcov, ncores = 2) # This returns NULL ...
A # ... but the result is here

## You can also simulate from a truncated normal:

rxRmvn(10, 1:d, mcov, lower = 1:d - 1, upper = 1:d + 1)

# You can also simulate from different matrices (if they match
# dimensions) by using a list of matrices.
```

```
matL <- lapply(1:4, function(...) {  
  tmp <- matrix(rnorm(d^2), d, d)  
  tcrossprod(tmp, tmp)  
})  
  
rxRmvn(4, setNames(1:d, paste0("a", 1:d)), matL)
```

---

**rxSetSeed***Set the parallel seed for rxode2 random number generation*

---

## Description

This sets the seed for the rxode2 parallel random number generation. If set, then whenever a seed is set for the threefry or vandercorput simulation engine, it will use this seed, increment for the number of seeds and continue with the sequence the next time the random number generator is called.

## Usage

```
rxSetSeed(seed)
```

## Arguments

seed	An integer that represents the rxode2 parallel and internal random number generator seed. When positive, use this seed for random number generation and increment and reseed any parallel or new engines that are being called. When negative, turn off the rxode2 seed and generate a seed from the R's uniform random number generator. Best practice is to set this seed.
------	--

## Details

In contrast, when this is not called, the time that the vandercorput or threefry simulation engines are seeded it comes from a uniform random number generated from the standard R random seed. This may cause a duplicate seed based on the R seed state. This means that there could be correlations between simulations that do not exist. This will avoid the birthday problem picking exactly the same seed using the seed state of the R random number generator. The more times the seed is called, the more likely this becomes.

## Value

Nothing, called for its side effects

## Author(s)

Matthew Fidler

## References

JD Cook. (2016). Random number generator seed mistakes. <https://www.johndcook.com/blog/2016/01/29/random-number-generator-seed-mistakes/>

## See Also

rxGetSeed, rxWithSeed, rxWithPreserveSeed

## Examples

```
rxSetSeed(42)

# seed with generator 42
rxnorm()

# Use R's random number generator
rnorm(1)

rxSetSeed(42)

# reproduces the same number
rxnorm()

# But R's random number is not the same

rnorm(1)

# If we reset this to use the R's seed
# (internally rxode2 uses a uniform random number to span seeds)
# This can lead to duplicate sequences and seeds

rxSetSeed(-1)

# Now set seed works for both.

# This is not recommended, but illustrates the different types of
# seeds that can be generated.

set.seed(42)

rxnorm()

rnorm(1)

set.seed(42)

rxnorm()

rnorm(1)
```

---

`rxt`*Simulate student t variable from threefry generator*

---

### Description

Care should be taken with this method not to encounter the birthday problem, described <https://www.johndcook.com/blog/2016/01/29/random-number-generator-seed-mistakes/>. Since the `sitmo` threefry, this currently generates one random deviate from the uniform distribution to seed the engine threefry and then run the code.

### Usage

```
rxt(df, n = 1L, ncores = 1L)
```

### Arguments

<code>df</code>	degrees of freedom ( $> 0$ , maybe non-integer). <code>df = Inf</code> is allowed.
<code>n</code>	number of observations. If <code>length(n) &gt; 1</code> , the length is taken to be the number required.
<code>ncores</code>	Number of cores for the simulation <code>rxnorm</code> simulates using the threefry <code>sitmo</code> generator;

### Details

Therefore, a simple call to the random number generated followed by a second call to random number generated may have identical seeds. As the number of random number generator calls are increased the probability that the birthday problem will increase.

The key to avoid this problem is to either run all simulations in the `rxode2` environment once (therefore one seed or series of seeds for the whole simulation), pre-generate all random variables used for the simulation, or seed the `rxode2` engine with `rxSetSeed()`

Internally each ID is seeded with a unique number so that the results do not depend on the number of cores used.

### Value

t-distribution random numbers

### Examples

```
## Use threefry engine

rxt(df = 3, n = 10) # with rxt you have to explicitly state n
rxt(df = 3, n = 10, ncores = 2) # You can parallelize the simulation using openMP

rxt(4) ## The first argument is the df parameter
```

---

rxunif *Simulate uniform variable from threefry generator*

---

### Description

Care should be taken with this method not to encounter the birthday problem, described <https://www.johndcook.com/blog/2016/01/29/random-number-generator-seed-mistakes/>. Since the sitmo threefry, this currently generates one random deviate from the uniform distribution to seed the engine threefry and then run the code.

### Usage

```
rxunif(min = 0, max = 1, n = 1L, ncores = 1L)
```

### Arguments

min, max	lower and upper limits of the distribution. Must be finite.
n	number of observations. If length(n) > 1, the length is taken to be the number required.
ncores	Number of cores for the simulation rxnorm simulates using the threefry sitmo generator;

### Details

Therefore, a simple call to the random number generated followed by a second call to random number generated may have identical seeds. As the number of random number generator calls are increased the probability that the birthday problem will increase.

The key to avoid this problem is to either run all simulations in the rxode2 environment once (therefore one seed or series of seeds for the whole simulation), pre-generate all random variables used for the simulation, or seed the rxode2 engine with rxSetSeed()

Internally each ID is seeded with a unique number so that the results do not depend on the number of cores used.

### Value

uniform random numbers

### Examples

```
## Use threefry engine

rxunif(min = 0, max = 4, n = 10) # with rxunif you have to explicitly state n
rxunif(min = 0, max = 4, n = 10, ncores = 2) # You can parallelize the simulation using openMP

rxunif()
```

---

`rxweibull`*Simulate Weibull variable from threefry generator*

---

### Description

Care should be taken with this method not to encounter the birthday problem, described <https://www.johndcook.com/blog/2016/01/29/random-number-generator-seed-mistakes/>. Since the `sitmo` `threefry`, this currently generates one random deviate from the uniform distribution to seed the engine `threefry` and then run the code.

### Usage

```
rxweibull(shape, scale = 1, n = 1L, ncores = 1L)
```

### Arguments

<code>shape, scale</code>	shape and scale parameters, the latter defaulting to 1.
<code>n</code>	number of observations. If <code>length(n) &gt; 1</code> , the length is taken to be the number required.
<code>ncores</code>	Number of cores for the simulation <code>rxnorm</code> simulates using the <code>threefry</code> <code>sitmo</code> generator;

### Details

Therefore, a simple call to the random number generated followed by a second call to random number generated may have identical seeds. As the number of random number generator calls are increased the probability that the birthday problem will increase.

The key to avoid this problem is to either run all simulations in the `rxode2` environment once (therefore one seed or series of seeds for the whole simulation), pre-generate all random variables used for the simulation, or seed the `rxode2` engine with `rxSetSeed()`

Internally each ID is seeded with a unique number so that the results do not depend on the number of cores used.

### Value

Weibull random deviates

### Examples

```
## Use threefry engine

# with rxweibull you have to explicitly state n
rxweibull(shape = 1, scale = 4, n = 10)

# You can parallelize the simulation using openMP
rxweibull(shape = 1, scale = 4, n = 10, ncores = 2)

rxweibull(3)
```

---

rxWithSeed	<i>Preserved seed and possibly set the seed</i>
------------	---

---

## Description

Preserved seed and possibly set the seed

## Usage

```
rxWithSeed(  
  seed,  
  code,  
  rxseed = rxGetSeed(),  
  kind = "default",  
  normal.kind = "default",  
  sample.kind = "default"  
)  
  
rxWithPreserveSeed(code)
```

## Arguments

seed	R seed to use for the session
code	Is the code to evaluate
rxseed	is the rxode2 seed that is being preserved
kind	character or NULL. If kind is a character string, set R's RNG to the kind desired. Use "default" to return to the R default. See 'Details' for the interpretation of NULL.
normal.kind	character string or NULL. If it is a character string, set the method of Normal generation. Use "default" to return to the R default. NULL makes no change.
sample.kind	character string or NULL. If it is a character string, set the method of discrete uniform generation (used in <a href="#">sample</a> , for instance). Use "default" to return to the R default. NULL makes no change.

## Value

returns whatever the code is returning

## See Also

rxGetSeed, rxSetSeed

**Examples**

```
rxGetSeed()
rxWithSeed(1, {
  print(rxGetSeed())
  rxnorm()
  print(rxGetSeed())
  rxnorm()
}, rxseed=3)
```

---

swapMatListWithCube    *Swaps the matrix list with a cube*

---

**Description**

Swaps the matrix list with a cube

**Usage**

```
swapMatListWithCube(matrixListOrCube)
```

**Arguments**

matrixListOrCube  
Either a list of 2-dimensional matrices or a cube of matrices

**Value**

A list or a cube (opposite format as input)

**Author(s)**

Matthew L. Fidler

**Examples**

```
# Create matrix list
matLst <- cvPost(10, lotri::lotri(a+b~c(1, 0.25, 1)), 3)
print(matLst)

# Convert to cube
matCube <- swapMatListWithCube(matLst)
print(matCube)

# Convert back to list
matLst2 <- swapMatListWithCube(matCube)
print(matLst2)
```



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